

JONATHAN ANDERSON

917.686.0282 | jonathan.m.anderson@gmail.com | jonathananderson.work

SELECTED EXPERIENCE + PROJECTS

One Gallery Studio: Production Supervisor, 2021-present

- Provided creative, production, and technical direction for 17-time Emmy nominated composer Sean Callery.
- Managed score production for multiple simultaneous projects including score preparation, booking and scheduling orchestra sessions and studio spaces, running playback for recordings, and preparing deliveries for final mix.
- Served as the first point of contact for all technical and administrative responsibilities in the studio.

Ears Up Sound Design: Sound Designer, 2020-present

- Provided original creative sound design, sound effects editing, mixing, and recording for THEA Award Winning studio.
- Created ambient soundscapes, ride soundtracks, VO packages, and multichannel mixes for Sea World Abu Dhabi.
- Edited, mixed, and mastered full-day background music packages for Stranger Things: The Experience.
- Recorded and edited VO for award winning Shipwrecked Comedy's ongoing narrative podcast series.

Independent Composer + Sound Designer, 2005 - Present

Select Immersive Projects

Sea World Abu Dhabi	Sound Design + Mixing (with Ears Up Sound Design)
CAMP: Nike Kids Camp Experience	Sound Design
CAMP: Mickey and Friends Experience	Music + Sound Design + Mixing
CAMP: Cosmic Camp Experience	Music + Sound Design + Mixing
Stranger Things Experience	Music Editing + Mastering (with Ears Up Sound Design)
Ghost Ship	Music (with Ben Cassorla)

Select Film + Television Credits

Walker: Independence (CW)	Score Production + Additional Music (for Sean Callery)
Accused (FOX)	Score production + Additional Music (for Sean Callery)
HALO (Paramount+)	Score production
Chief of Station (Jesse V. Johnson, Aaron Eckhart)	Additional Music (for Sean Murray)
Sesame Workshop: Eating Well Video Series	Music
Sesame Workshop: Day in the Life Video Series	Music
LACMA: Unpacking the Universe Documentary Series	Sound Design + Mixing
LACMA: Art / Work Documentary Series	Sound Design + Mixing
LACMA: Another World Soundbath Series	Sound Editing + Mixing
Carter Smith: Midnight Kiss (Blumhouse/Hulu)	Additional Music (for Deron Johnson)
Molly Anne Coogan: Avalanche (MVFF, CIFF & more)	Music + Sound Design

Podcast + Beyond

Gabby Bernstein: Spirit Junkie Meditations	Recording + Editing + Music + Mixing
Gabby Bernstein: Ask Gabby Podcast	Theme Music
VICE: Quarantine Hour - Chris Martin Meditation	Recording + Editing + Music
Sterling Publishing Audiobooks	VO Recording
Sunday Soundbath Series: Ambient Music Livestream	Host + Music

RAA MEDIA: Producer + Audio Strategist, 2016 - 2018

- Led creative development and strategy for all music and audio deliverables at one of the world's largest exhibition design firms.
- Partnered with internal design teams, client teams, government committees, fabrication contractors, software developers, and media vendors to ensure timely completion of multiple high-visibility multi-million dollar museum media projects.
- Composed, recorded, sound designed, mixed and mastered film soundtracks, ambient environmental music beds, responsive UI sounds, VO elements, and interactive sound elements.
- Served as primary liaison to AV integrator and fabrication teams; supervised media installation and commissioning on site.
- Projects included The Royal Alberta Museum (Edmonton, ON, CA), National Veterans Memorial and Museum (Columbus, OH), National Nordic Heritage Museum (Seattle, WA), and El Museo Ruta de Plata (El Triunfo, BCS, MX).

MADE MUSIC STUDIO: Producer, 2015 - 2016

- Led content strategy and audio production for sonic branding projects at a boutique commercial music agency.
- Produced original music, broadcast packages, UI and device sound suites, commercial spots and industrial videos, and immersive sound design experiences.
- Supervised multiple composer teams, editor teams, mixers, recording engineers and music supervisors.
- Led creative development with client teams and internal account management teams.
- Clients included AT&T, The Weather Channel, Deloitte Greenhouse, Hulu Originals, and FX Networks

SKILLS + INTERESTS

ProTools; Logic Pro; Soundminer; Qlab; Wwise; Izotope RX and audio restoration; Meyersound D-Mitri; Lemur and Lemur scripting; Kontakt scripting; QSys programming; audio production for surround formats and bespoke environments; sample instrument creation; audio system design and buildout. I am also obsessive about Google Sheets.

EDUCATION

New York University, Steinhardt School of Education

B.A. Music Performance and Composition, 2005